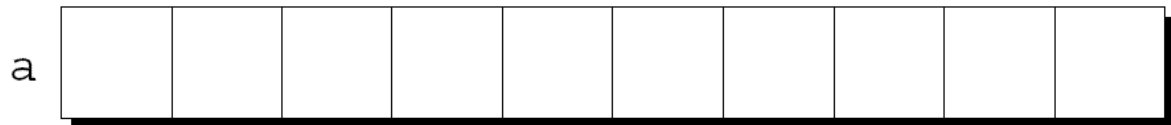


第八讲

数 组

■8.1 一维数组

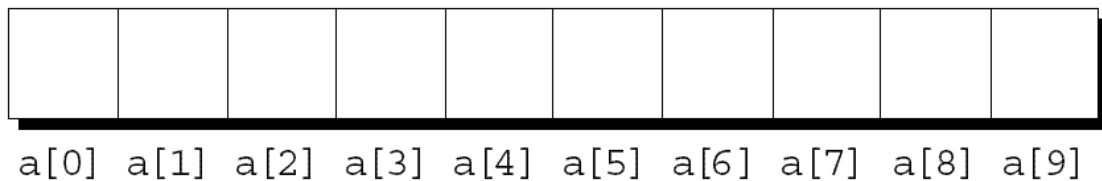
- 数组：包含**多个**数据值，每个数据值具有**相同的数据类型**
- 数据值：元素
- 一维数组：元素一个**接**一个的编排在单独一行（列）



- 数组声明：类型 数组名 数量

```
int a[10];
```

- 存取特定数组元素：数组名[下标 / 索引]
- 数组元素始终**从0开始**，长度为n的数组的索引：0~n-1



■8.1 一维数组

- 每个数组元素都可以视为一个**独立**的对应类型的**变量**使用

```
a[0] = 1;  
scanf("%d\n", &a[5]);  
printf("%d\n", a[5]);  
++a[i];
```

- 数据元素经常和**for循环**结合使用

```
for (i = 0; i < N; i++)  
    a[i] = 0;                                /* clears a */  
  
for (i = 0; i < N; i++)  
    scanf("%d", &a[i]);                      /* reads data into a */  
  
for (i = 0; i < N; i++)  
    sum += a[i];                             /* sums the elements of a */
```

■8.1 一维数组

■C语言不会检查数组下标的范围

```
int a[10], i;
```

```
for (i = 1; i <= 10; i++)  
    a[i] = 0;
```

■ 以上可能会产生无限循环

■数组下标也可以是任何的整数表达式

```
a[i+j*10] = 0;
```

```
a[i++]
```

■ 示例：录入一串数，反向输出

```
Enter 10 numbers: 34 82 49 102 7 94 23 11 50 31  
In reverse order: 31 50 11 23 94 7 102 49 82 34
```

```
/*reverse.c Reverses a series of numbers */  
#include <stdio.h>  
#define N 10  
int main(void) {  
    int a[N], i;  
    printf("Enter %d numbers: ", N)  
    for (i = 0; i < N; i++)  
        scanf("%d", &a[i]);  
    printf("In reverse order:");  
    for (i = N - 1; i >= 0; i--)  
        printf(" %d", a[i]);  
    printf("\n");  
    return 0;  
}
```

■8.1 一维数组

■数组的初始化

```
int a[10] = {1, 2, 3, 4, 5, 6};  
/* initial value of a is {1, 2, 3, 4, 5, 6, 0, 0, 0, 0} */
```

■如果初始化式比数组短，那么数组中剩余的元素赋值为0

```
int a[10] = {0}; 不能为空  
/* initial value of a is {0, 0, 0, 0, 0, 0, 0, 0, 0, 0} */
```

■初始化式不能比数组长

■如果给定了初始化式，可以省略数组长度

```
int a[] = {1, 2, 3, 4, 5, 6, 7, 8, 9, 10};
```

■指定初始化式

```
int a[15] = {0, 0, 29, 0, 0, 0, 0, 0, 0, 7, 0, 0, 0, 0, 48};  
int a[15] = {[2] = 29, [9] = 7, [14] = 48};
```

■ 8.1 一维数组

■ 示例

- 检查数中是否出现多于一次的数字
- 输出Repeated digit or No repeated

```
/* Checks numbers for repeated digits */
#include <stdbool.h> /* C99 only */
#include <stdio.h>
int main(void) {
    bool digit_seen[10] = {};
    int digit;
    long n;
    printf("Enter a number: ");
    scanf("%ld", &n);
    while (n>0){
        digit = n % 10;
        if (digit_seen[digit]) break;
        digit_seen[digit] = true;
        n /= 10;
    }
    if (n > 0)
        printf("Repeated digit\n");
    else
        printf("No repeated digit\n");
    return 0;
}
```

■ 8.1 一维数组

■ 对数组使用sizeof运算符

- 返回数组的大小（总字节数）
- 如果数组a有10个整数，那么sizeof(a)通常等于40
- 数组的长度=数组的大小/数组元素大小
- sizeof(a)/sizeof(a[0])

```
for (i = 0; i < sizeof(a) / sizeof(a[0]); i++)  
    a[i] = 0;
```

```
for (i = 0; i < (int) (sizeof(a) / sizeof(a[0])); i++)  
    a[i] = 0;
```

```
#define SIZE ((int) (sizeof(a) / sizeof(a[0])))  
  
for (i = 0; i < SIZE; i++)  
    a[i] = 0;
```

■8.1 一维数组

■示例：计算利息

- 显示在几年内100元投资在不同利率下的价值
- 输入：利率，要投资年数
- 输出：投资总价值每年计算一次，表格将显示出在输入利率和紧随其后的4个更高的利率下投资的总价值

Enter interest rate: 6

Enter number of years: 5

Years	6%	7%	8%	9%	10%
1	106.00	107.00	108.00	109.00	110.00
2	112.36	114.49	116.64	118.81	121.00
3	119.10	122.50	125.97	129.50	133.10
4	126.25	131.08	136.05	141.16	146.41
5	133.82	140.26	146.93	153.86	161.05

8、数组

```
/* Prints a table of compound interest */
```

```
#include <stdio.h>
```

```
#define NUM_RATES((int) (sizeof(value) /  
sizeof(value[0])))
```

```
#define INITIAL_BALANCE 100.00
```

```
int main(void) {
```

```
    int i, low_rate, num_years, year;
```

```
    double value[5];
```

```
    printf("Enter interest rate: ");
```

```
    scanf("%d", &low_rate);
```

```
    printf("Enter number of years: ");
```

```
    scanf("%d", &num_years);
```

```
    printf("\nYears");
```

```
    for (i = 0; i < NUM_RATES; i++) {
```

```
        printf("%6d%", low_rate + i);
```

```
        value[i] = INITIAL_BALANCE;
```

```
    }
```

```
    printf("\n");
```

```
    for (year = 1; year <= num_years; year++) {
```

```
        printf("%3d ", year);
```

```
        for (i = 0; i < NUM_RATES; i++) {
```

```
            value[i] += (low_rate + i) / 100.0 *  
value[i];
```

```
            printf("%7.2f", value[i]);
```

```
        }
```

```
        printf("\n");
```

```
    }
```

```
    return 0;
```

```
}
```

8.2 多维数组

■ 数组可以有**任意维数**

■ **二维**数组（矩阵）

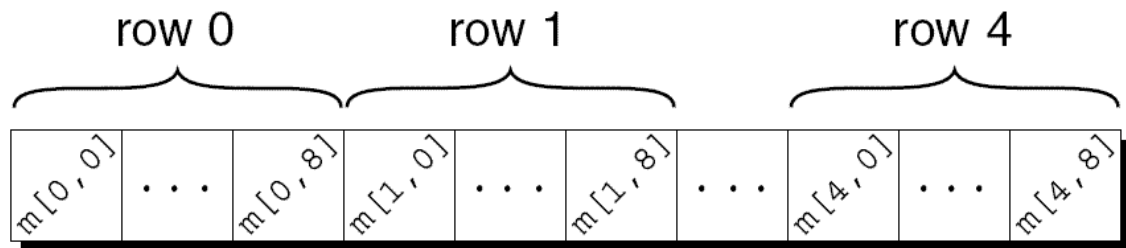
```
int m[5][9];
```

访问*i*行*j*列：`m[i][j]`

■ 不能写成 `m[i, j]`，
会被认为是逗号操作符，所以 `m[i, j]`
等同于 `m[j]`

■ 在内存中，C语言按照行主序（行优先）存储数组

	0	1	2	3	4	5	6	7	8
0									
1									
2									
3									
4									



■ 8.2 多维数组

■ 嵌套for循环访问数组

```
#define N 10
double ident[N][N];
int row, col;
for (row = 0; row < N; row++)
    for (col = 0; col < N; col++)
        if (row == col)
            ident[row][col] = 1.0;
        else
            ident[row][col] = 0.0;
```

8.2 多维数组

初始化

- 嵌套一维初始化式
- 不够的，0 填充
- 后两行赋值为0
- 剩余的都为0
- 省略内层花括号
- C99：指定初始化式

```
double ident[2][2] = {[0][0] = 1.0, [1][1] = 1.0};
```

```
int m[5][9] = {{1, 1, 1, 1, 1, 0, 1, 1, 1},  
               {0, 1, 0, 1, 0, 1, 0, 1, 0},  
               {0, 1, 0, 1, 1, 0, 0, 1, 0},  
               {1, 1, 0, 1, 0, 0, 0, 1, 0},  
               {1, 1, 0, 1, 0, 0, 1, 1, 1}};
```

```
int m[5][9] = {{1, 1, 1, 1, 1, 0, 1, 1, 1},  
               {0, 1, 0, 1, 0, 1, 0, 1, 0},  
               {0, 1, 0, 1, 1, 0, 0, 1, 0}};
```

```
int m[5][9] = {{1, 1, 1, 1, 1, 0, 1, 1, 1},  
               {0, 1, 0, 1, 0, 1, 0, 1},  
               {0, 1, 0, 1, 1, 0, 0, 1},  
               {1, 1, 0, 1, 0, 0, 0, 1},  
               {1, 1, 0, 1, 0, 0, 1, 1, 1}};
```

```
int m[5][9] = {1, 1, 1, 1, 1, 0, 1, 1, 1,  
               0, 1, 0, 1, 0, 1, 0, 1, 0,  
               0, 1, 0, 1, 1, 0, 0, 1, 0,  
               1, 1, 0, 1, 0, 0, 0, 1, 0,  
               1, 1, 0, 1, 0, 0, 1, 1, 1};
```

8、数组

8.2 多维数组

常量数组

```
const char hex_chars[] =  
    {'0', '1', '2', '3', '4', '5', '6', '7', '8', '9',  
     'A', 'B', 'C', 'D', 'E', 'F'};
```

示例

发牌程序

输入：牌的数量n，输出：n张随机不重复的牌

```
/* Deals a random hand of cards */  
#include <stdbool.h> /* C99 only */  
#include <stdio.h>  
#include <stdlib.h>  
#include <time.h>  
#define NUM_SUITS 4  
#define NUM_RANKS 13  
int main(void) {  
  
    bool in_hand[NUM_SUITS][NUM_RANKS] = {};  
    int num_cards, rank, suit;  
  
    const char rank_code[] = {'2','3','4','5','6','7','8',  
                               '9','t','j','q','k','a'};  
  
    const char suit_code[] = {'c','d','h','s'};  
    srand((unsigned) time(NULL));  
    printf("Enter number of cards in hand: ");  
    scanf("%d",&num_cards);  
    printf("Your hand:");  
    while (num_cards > 0) {  
        suit = rand() % NUM_SUITS; /* picks a random suit */  
        rank = rand() % NUM_RANKS; /* picks a random rank */  
        if (!in_hand[suit][rank]) {  
            in_hand[suit][rank] = true ;  
            num_cards --;  
            printf(" %c%c", rank_code[rank], suit_code[suit])  
        }  
    }  
    printf("\n");  
    return 0;  
}
```

■8.3 变长数组

- 变长数组的长度是在程序执行时计算的，而不是在编译时计算的

- 变长数组的长度可以是表达式

```
int a[3*i+5];
```

```
int b[j+k];
```

- 也可以是多维的

```
int c[m][n];
```

- 变长数组没有初始化

```
/* Reverses a series of numbers using a variable
   array - C99 only */
#include <stdio.h>
int main(void) {
    int i, n;
    printf("How many numbers do you want to reverse: ");
    scanf("%d", &n);
    int a[n]; /* C99 only - length of array depends on runtime */
    printf("Enter %d numbers: ", n);
    for (i = 0; i < n; i++)
        scanf("%d", &a[i]);
    printf("In reverse order:");
    for (i = n - 1; i >= 0; i--)
        printf(" %d", a[i]);
    printf("\n");
    return 0;
}
```